

SUPPLEMENTAL RULES FOR 6 and Under | 8 and Under Divisions

Official current US Soccer Laws of the Game will be used (please reference www.ussoccer.com or the field supervisor if unfamiliar) with local modifications. The following *exceptions* are introduced to: 1) emphasize teamwork; 2) provide a learning environment; 3) provide an opportunity for all players to participate.

- TIME LIMIT** Four ten-minute quarters.
- PLAYING TIME** Players **must** play one full quarter, a minimum of ten minutes, each half.
- SUBSTITUTION** Players may be substituted in between quarters or during an injury in the first three quarters. The substitution will be made mid-field. If a player played a full quarter in the first or third quarter, a player may be substituted in the second and fourth quarters. Substitutions in the second & fourth quarter may be made as follows:
EITHER TEAM MAY SUBSTITUTE:
a) On a throw-in
b) On a goal kick
c) When a goal has been scored
d) When play is stopped and an injured player is attended to on the field; the opposing team may substitute an equal number of players
- GOALKEEPER** Must change every quarter and not play over one-half of the game in that position.
- # OF PLAYERS** Nine, including the goalkeeper; seven to start. Teams will play even unless a referee's disqualification causes the shortage. (Example: If team A shows up with 7 players, then team B will play 7 players.) Teams short may pull other registered players from other teams within its age group to start the game with 7. Game time is the start time. There is NO FORFEIT.
- OFFSIDES** Offsides **WILL NOT** be used in 6u or 8u divisions. Coaches are advised not to camp their offensive players in the opposition's defensive zone. If occurred, coaches will be instructed to move them back.
- TEAM BENCHES** Players will be seated on one side of the field. Spectators will be seated on the other side of the field. In 6u, Coaches will be allowed on the end line to assist in coaching goalkeepers. If a disagreement occurs on which team occupies which side of the field; the **field supervisor** shall make that determination.
- EQUIPMENT** Size of the ball is a #3. Detachable, metal cleats and toe cleats are prohibited; molded soles are recommended; flat shoes (sneakers) are acceptable; **SHIN GUARDS ARE REQUIRED**. Jewelry and shorts with pockets or zippers are prohibited. Socks must **completely** cover the shin guards.
- AWARDS** No post-season tournament. Standings are not recorded. Every player in the league receives a participation jersey and certificate.

OVER

UNSPORTSMANLIKE CONDUCT

All players and coaches will be suspended for a minimum of one (1) game upon notice of their third yellow card in a season, issued by the referee. Any player or coach ejected from a game, (receiving a red card by a referee), will automatically be suspended one (1) game for unsportsmanlike conduct and two (2) games for fighting. The suspension will be served during the next scheduled game (s) by his/her team. No notice of the suspension will be required. In the event a player/coach deviates from the suspension, suspension for the season will be considered.

HEADERS

Players in 12 & under and below shall not engage in heading, either in practices or in games. When a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. Any player suspected of suffering a head injury must be substituted for evaluation.

SLIDE TACKLES

Slide tackling will be prohibited during all practices and games. Slide tackle will be immediately whistled as a foul, and for these specific age groups, resulting in an indirect free kick. Continuous slide tackling will result in a yellow or red card, respectively. A coach should instruct their players that slide tackling is dangerous and not allowed.

DROP BALL

A drop ball will be called when the ball hits the referee and possession is not regained by the team in possession of the ball at the time it hits the referee. If possession is regained that does not result in an immediate attack on goal, then play will continue. All drop balls will be dropped to the team that had possession when the infraction occurred. Any drop ball called in the penalty area will be dropped to the keeper.

SUPPLEMENTAL RULES FOR
10 and Under | 12 and Under

Official current US Soccer Laws of the Game will be used (please reference www.ussoccer.com or the field supervisor if unfamiliar) with local modifications. The following *exceptions* are introduced to: 1) emphasize teamwork; 2) provide a learning environment; 3) provide an opportunity for all players to participate.

- TIME LIMIT** Four ten-minute quarters.
- PLAYING TIME** Players **must** play one full quarter, a minimum of ten minutes, each half.
- SUBSTITUTION** All substitutions are coaching decisions, and the substitutions must be at mid-field. Substitutions will be made as follows:
- EITHER TEAM MAY SUBSTITUTE:
- a) Between periods.
 - b) On a goal kick.
 - c) When a goal has been scored.
 - d) When play is stopped and an injured player is attended to on the field.
 - e) On a throw-in.
- EXCEPTION: During a penalty kick situation;
- a) the only substitution permitted is for an injured player;
 - b) a substitute entering the game at this time shall not take a penalty kick.
- GOALKEEPER** Must change every quarter and not play over one-half of the game in that position.
- # OF PLAYERS** Eleven, including the goalkeeper; seven to start. Teams will play even unless a referee's disqualification causes the shortage. (Example: If team A shows up with 7 players, team B will play 7 players.) Teams short may pull other registered players from other teams within its age group to start the game with 7. Game time is the start time. There is NO FORFEIT.
- OFFSIDES** Offsides **will be called.**
- TEAM BENCHES** Players will be seated on one side of the field. Spectators will be seated on the other side of the field. If a disagreement occurs on which team occupies which side of the field; the **field supervisor** shall make that determination.
- EQUIPMENT** Size of the ball is a #4. Detachable, metal cleats and toe cleats are prohibited; molded soles are recommended; flat shoes (sneakers) are acceptable; **SHIN GUARDS ARE REQUIRED.** Jewelry and shorts with pockets or zippers are prohibited. Socks must **completely** cover the shin guards.
- AWARDS** No post-season tournament. Standings are not recorded. Every player in the league receives a participation jersey and certificate.

OVER

UNSPORTSMANLIKE CONDUCT

All players and coaches will be suspended for a minimum of one (1) game upon notice of their third yellow card in a season, issued by the referee. Any player or coach ejected from a game, (receiving a red card by a referee), will automatically be suspended one (1) game for unsportsmanlike conduct and two (2) games for fighting. The suspension will be served during the next scheduled game (s) by his/her team. No notice of the suspension will be required. In the event a player/coach deviates from the suspension, it will constitute a forfeit.

HEADERS

Players in 12 & Under and below shall not engage in heading, either in practices or in games. When a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. Any player suspected of suffering a head injury must be substituted for evaluation.

SLIDE TACKLES

Slide tackling will be prohibited during all practices and games. Slide tackle will be immediately whistled as a foul, and for these specific age groups, resulting in an indirect free kick. Continuous slide tackling will result in a yellow or red card, respectively. A coach should instruct their players that slide tackling is dangerous and not allowed.

RESTARTS IN GOAL BOX (GOAL KICKS, INDIRECT KICKS, PENALTY KICKS)

The ball is in play when it is kicked and clearly moves by the defending team. The ball will become live, regardless if the ball clears the goal box or not.

DROP BALL

A drop ball will be called when the ball hits the referee and possession is not regained by the team in possession of the ball at the time it hits the referee. If possession is regained that does not result in an immediate attack on goal, then play will continue. All drop balls will be dropped to the team that had possession when the infraction occurred. Any drop ball called in the penalty area will be dropped to the keeper.

SUPPLEMENTAL RULES FOR
15 and Under | 18 and Under

Official current US Soccer Laws of the Game will be used (please reference www.ussoccer.com or the field supervisor if unfamiliar) with local modifications. The following *exceptions* are introduced to: 1) emphasize teamwork; 2) provide a learning environment; 3) provide an opportunity for all players to participate.

TIME LIMIT

Two 25-minute halves. If the game is suspended due to weather or mechanical failures (lights, sprinklers, etc.), the game will count toward the final standings **IF** the 2nd half has started. If the 2nd half has not begun, the game will be re-played from the start at a later time.

PLAYERS TIME

Players **must** play at least twelve minutes in each half.

SUBSTITUTION

All substitutions are coaching decisions, and the substitutions must be at mid-field. Substitutions will be made as follows:

EITHER TEAM MAY SUBSTITUTE:

- a. On a throw-in.
- b. On a goal kick.
- c. When a goal has been scored.
- d. When play is stopped and an injured player is attended to on the field.

EXCEPTION: During a penalty kick situation;

- a) the only substitution permitted is for an injured player;
- b) a substitute entering the game at this time shall not take a penalty kick.

OF PLAYERS

Eleven, including the goalkeeper; seven to start. Game time is forfeit time. Teams may play a one-person advantage.

OFFSIDES

Offsides **will be called**.

TEAM BENCHES

Players will be seated on one side of the field. Spectators will be seated on the other side of the field. If a disagreement occurs on which team occupies which side of the field; the **field supervisor** shall make that determination.

EQUIPMENT

Size of the ball is a #5. Detachable, metal, or toe cleats are prohibited; molded soles are recommended; flat shoes (sneakers) are acceptable; **SHIN GUARDS ARE REQUIRED**. Socks must **completely** cover the shin guards. **Jewelry** and shorts with zippers are prohibited.

OVER

AWARDS

There will be no post-season tournament.

Standings are maintained by a "total points" system.

1. Two points are awarded for each win.
2. One point is awarded for each tie.
3. No points for losses, nor are there deducted points.

First and second place teams at end of the season receive awards.

1. In the case of two-way ties, results of the head-to-head competition (but not total goals) shall determine champion and runner-up.
2. In the event of three-way ties (or anything over a three-way tie), results of the head-to-head competition of those teams involved will be judged by the "total points" system.

EXAMPLE: Team A - 13 points (end of the season)

Team B - 13 points (end of the season)

Team C - 13 points (end of the season)

Team A:

Team B:

Team C:

B vs A - B wins

B vs A - B wins

A vs C - tie game

A vs B - A wins

B vs C - tie game

B vs C - tie game

C vs A - tie game

A vs B - A wins

C vs A - tie game

A vs C - tie game

C vs B - B wins

C vs B - B wins

"A" compiles 4 total points in head-to-head competition.

"B" compiles 5 total points in head-to-head competition.

"C" compiles 3 total points in head-to-head competition.

The highest point totals determine the winner(s). In this case, Team B finishes first and Team A finishes second.

If still tied, defensive goals between teams tied. If still tied at that point, defensive goals for the season.

Every player in the league will receive a participation jersey.

UNSPORTSMANLIKE CONDUCT

All players and coaches will be suspended for a minimum of one (1) game upon notice of their third yellow card in a season, issued by the referee. Any player or coach ejected from a game, (receiving a red card by a referee), will automatically be suspended one (1) game for unsportsmanlike conduct and two (2) games for fighting. The suspension will be served during the next scheduled game (s) by his/her team. No notice of the suspension will be required. In the event a player/coach deviates from the suspension, it will constitute a forfeit.

HEADERS

Limited heading in practice for players in 14u. More specifically, these players shall be limited to no more than 15-20 headers per player, per week. Any player suspected of suffering a head injury must be substituted for evaluation. There are no heading restrictions in games.

SLIDE TACKLES Slide tackles from behind should be actively discouraged by coaches for all players regardless of age group. Referees officiating all games are instructed to issue a yellow card to players attempting slide tackles from behind (regardless of whether the player attempting the slide tackle "gets the ball first"). Please keep in mind that such tackles from behind may also result in an immediate red card, depending on the degree of recklessness and seriousness of the foul. While slide tackles from the side/front are permitted, referees are nonetheless instructed to consider the safety of the players first. Therefore, even a successful slide tackle that includes excessive physical or reckless contact shall merit either a yellow or red card. 'Getting the ball first' does not equate to a successful slide tackle.

RESTARTS IN GOAL BOX (GOAL KICKS, INDIRECT KICKS, PENALTY KICKS)

The ball is in play when it is kicked and clearly moves by the defending team. The ball will become live, regardless if the ball clears the goal box or not.

DROP BALL

A drop ball will be called when the ball hits the referee and possession is not regained by the team in possession of the ball at the time it hits the referee. If possession is regained that does not result in an immediate attack on goal then play will continue. All drop balls will be dropped to the team that had possession when the infraction occurred. Any drop ball called in the penalty area will be dropped to the keeper.



PLAYER CODE OF CONDUCT

AS A WARREN COUNTY PARKS AND RECREATION PARTICIPANT, I WILL:

- Treat other players, officials, coaches, or spectators with respect, regardless of their age or decisions.
- Participate in organized practices and games to the best of my ability by arriving on time and respecting my coaches and other players.
- Encourage and display good sporting conduct and follow by-laws, rules, etc.
- NOT show dissent by words or actions with official's decisions.
- NOT make negative remarks towards nor harass other players, officials, coaches, or spectators.
- NOT play in a reckless, violent, or dangerous manner or any manner that might cause reckless or deliberate injury to myself or to other players.
- NOT use nor be under the influence of alcohol or illegal drugs at practices or games.
- NOT threaten, harass, or intimidate officials in any way before, during, and after any game.
- NOT use offensive, profane, or vulgar language at practices or games.
- Respect the facilities (fields, gymnasiums, school property, etc.), refrain from littering, and honor field closures.

I also agree that if I fail to abide by these rules and guidelines, I will be subject to disciplinary action that could include, but is not limited to the following:

- Verbal warning by official and/or Warren County P&R Staff
- Written warning from Warren County P&R League Coordinator
- Game suspension with written documentation of incident kept on file by Warren County P&R League Coordinator
- Season suspension

As a Warren County P&R Participant, I agree to follow the Rules and Regulations and support Warren County P&R programs.

WARREN COUNTY PARKS AND RECREATION

<https://www.warrencountync.com/345/Parks-Recreation>

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